K. Forces and Interactions: Pushes and Pulls

Students who demonstrate understanding can:

K-PS2-1. Plan and conduct an investigation to compare the effects of different strengths or different directions of pushes and pulls on the motion of an object. [Clarification Statement: Examples of pushes or pulls could include a string attached to an object being pulled, a person pushing an object, a person stopping a rolling ball, and two objects colliding and pushing on each other.] [Assessment Boundary: Assessment is limited to different relative strengths or different directions, but not both at the same time. Assessment does not include non-contact pushes or pulls such as those produced by magnets.]

K-PS2-2. Analyze data to determine if a design solution works as intended to change the speed or direction of an object with a push or a pull.* [Clarification Statement: Examples of problems requiring a solution could include having a marble or other object move a certain distance, follow a particular path, and knock down other objects. Examples of solutions could include tools such as a ramp to increase the speed of the object and a structure that would cause an object such as a marble or ball to turn.] [Assessment Boundary: Assessment does not include friction as a mechanism for change in speed.]

The performance expectations above were developed using the following elements from the NRC document A Framework for K-12 Science Education:

Science and Engineering Practices

Planning and Carrying Out Investigations
Planning and carrying out investigations to answer questions or test solutions to problems in K-2 builds on prior experiences and progresses to simple investigations, based on fair tests, which provide data to support explanations or design solutions.
- With guidance, plan and conduct an investigation in collaboration with peers. (K-PS2-1)

Analyzing and Interpreting Data
Analyzing data in K-2 builds on prior experiences and progresses to collecting, recording, and sharing observations.
- Analyze data from tests of an object or tool to determine if it works as intended. (K-PS2-2)

Scientific Investigations Use a Variety of Methods
- Scientists use different ways to study the world. (K-PS2-1)

Disciplinary Core Ideas

PS2.1: Forces and Motion
- Pushes and pulls can have different strengths and directions. (K-PS2-1), (K-PS2-2)
- Pushing or pulling on an object can change the speed or direction of its motion and can start or stop it. (K-PS2-1), (K-PS2-2)

PS2.2: Types of Interactions
- When objects touch or collide, they push on one another and can change motion. (K-PS2-1)

PS3: Cause and Effect
- A bigger push or pull makes things move faster or move farther. (K-PS2-1)
- A bigger push or pull makes things speed up or slow down more quickly. (secondary to K-PS2-1)

ETS1: Defining Engineering Problems
- A situation that people want to change or create can be approached as a problem to be solved through engineering. Such problems may have many acceptable solutions. (secondary to K-PS2-2)

Connections to Nature of Science

ELA/Literacy
- K.SL.3 Ask and answer questions in order to seek help, get information, or clarify something that is not understood. (K-PS2-2)

Mathematics
- K.MD.2 Reason abstractly and quantitatively. (K-PS2-1)

- K.MD.1 Describe measurable attributes of objects, such as length or weight. Describe several measurable attributes of a single object. (K-PS2-1)

*The performance expectations marked with an asterisk integrate traditional science content with engineering through a Practice or Disciplinary Core Idea.

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K-2. Engineering Design

Students who demonstrate understanding can:

K-2-ETS1-1. Ask questions, make observations, and gather information about a situation people want to change to define a simple problem that can be solved through the development of a new or improved object or tool.

K-2-ETS1-2. Develop a simple sketch, drawing, or physical model to illustrate how the shape of an object helps it function as needed to solve a given problem.

K-2-ETS1-3. Analyze data from tests of two objects designed to solve the same problem to compare the strengths and weaknesses of how each performs.

The performance expectations above were developed using the following elements from the NRC document A Framework for K-12 Science Education:

Science and Engineering Practices

- Asking Questions and Defining Problems
  - Asking questions and defining problems in K-2 builds on prior experiences and progresses to simple descriptive questions.
  - Ask questions based on observations to find more information about the natural or designed world. (K-2-ETS1-1)
  - Define a simple problem that can be solved through the development of a new or improved object or tool. (K-2-ETS1-1)

- Developing and Using Models
  - Modeling in K-2 builds on prior experiences and progresses to include using and developing models (i.e., diagram, drawing, physical replica, diorama, dramatization, or storyboard) that represent concrete events or design solutions.
  - Develop a simple model based on evidence to represent a proposed object or tool. (K-2-ETS1-2)

- Analyzing and Interpreting Data
  - Analyzing data in K-2 builds on prior experiences and progresses to collecting, recording, and sharing observations.
  - Analyze data from tests of an object or tool to determine if it works as intended. (K-2-ETS1-3)

Disciplinary Core Ideas

- ETS1A: Defining and Delimiting Engineering Problems
  - A situation that people want to change or create can be approached as a problem to be solved through engineering. (K-2-ETS1-1)
  - Asking questions, making observations, and gathering information are helpful in thinking about problems. (K-2-ETS1-1)
  - Before beginning to design a solution, it is important to clearly understand the problem. (K-2-ETS1-1)

- ETS1B: Developing Possible Solutions
  - Designs can be conveyed through sketches, drawings, or physical models. These representations are useful in communicating ideas for a problem’s solutions to other people. (K-2-ETS1-2)

- ETS1C: Optimizing the Design Solution
  - Because there is always more than one possible solution to a problem, it is useful to compare and test designs. (K-2-ETS1-3)

Crosscutting Concepts

- Structure and Function
  - The shape and stability of structures of natural and designed objects are related to their function(s). (K-2-ETS1-2)

Articulation of DCIs across grade-bands: 3-5.ETS1.A (K-2-ETS1-1),(K-2-ETS1-2),(K-2-ETS1-3); 3-5.ETS1.B (K-2-ETS1-2),(K-2-ETS1-3); 3-5.ETS1.C (K-2-ETS1-1),(K-2-ETS1-2),(K-2-ETS1-3)

Common Core State Standards Connections:

ELA/Literacy —

RI.2.1 Ask and answer such questions as who, what, where, when, why, and how to demonstrate understanding of key details in a text. (K-2-ETS1-1)

W.2.6 With guidance and support from adults, use a variety of digital tools to produce and publish writing, including in collaboration with peers. (K-2-ETS1-1),(K-2-ETS1-3)

W.2.8 Recall information from experiences or gather information from provided sources to answer a question. (K-2-ETS1-1),(K-2-ETS1-3)

SL.2.5 Create audio recordings of stories or poems; add drawings or other visual displays to stories or recounts of experiences when appropriate to clarify ideas, thoughts, and feelings. (K-2-ETS1-2)

Mathematics —

MP.2 Reason abstractly and quantitatively. (K-2-ETS1-1),(K-2-ETS1-3)

MP.4 Model with mathematics. (K-2-ETS1-1),(K-2-ETS1-3)

MP.5 Use appropriate tools strategically. (K-2-ETS1-1),(K-2-ETS1-3)

2.MD.D.10 Draw a picture graph and a bar graph (with single-unit scale) to represent a data set with up to four categories. Solve simple put-together, take-apart, and compare problems using information presented in a bar graph. (K-2-ETS1-1),(K-2-ETS1-3)

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2. Earth's Systems: Processes that Shape the Earth

The performance expectations above were developed using the following elements from the NRC document *A Framework for K-12 Science Education*:

Science and Engineering Practices

**Developing and Using Models**
- Modeling in K–2 builds on prior experiences and progresses to the use of evidence and ideas in constructing evidence-based accounts of natural phenomena and designing solutions.
  - Develop a model to represent patterns in the natural world. (2-ESS2-2)

**Constructing Explanations and Designing Solutions**
- Constructing explanations and designing solutions in K–2 builds on prior experiences and progresses to the use of evidence and ideas in constructing evidence-based accounts of natural phenomena and designing solutions.
  - Develop a model to represent patterns in the natural world. (2-ESS2-2)

**Obtaining, Evaluating, and Communicating Information**
- Obtaining, evaluating, and communicating information in K–2 builds on prior experiences and uses observations and texts to communicate new information.
  - Obtain information using various texts, text features (e.g., headings, tables of contents, glossaries, electronic menus, icons), and other media that will be useful in answering a scientific question. (2-ESS2-3)

**Disciplinary Core Ideas**

- **ESS1.C: The History of Planet Earth**
  - Some events happen very quickly; others occur very slowly, over a time period much longer than one can observe. (2-ESS1-1)

- **ESS2.A: Earth Materials and Systems**
  - Wind and water can change the shape of the land. (2-ESS2-1)

- **ESS2.B: Plate Tectonics and Large-Scale System Interactions**
  - Maps show where things are located. One can map the changes and kinds of land and water in any area. (2-ESS2-2)

- **ESS2.C: The Roles of Water in Earth’s Surface Processes**
  - Water is found in the ocean, rivers, lakes, and ponds. Water exists as solid ice and in liquid form. (2-ESS2-3)

- **ETS1.C: Optimizing the Design Solution**
  - Because there is always more than one possible solution to a problem, it is useful to compare and test designs. (Secondary to 2-ESS2-1)

**Crosscutting Concepts**

- **Patterns**
  - Patterns in the natural world can be observed. (2-ESS2-2, 2-ESS2-3)

- **Stability and Change**
  - Things may change slowly or rapidly. (2-ESS1-1, 2-ESS2-1)

**Connections to Engineering, Technology, and Applications of Science**

- Influence of Engineering, Technology, and Science on Society and the Natural World
  - Developing and using technology has impacts on the natural world. (2-ESS2-1)

**Connections to Nature of Science**

- **Science Addresses Questions About the Natural and Material World**
  - Scientists study the natural and material world. (2-ESS2-1)

**Connections to Other DCIs in Second Grade: 2.PS1.A (2-ESS2-3)**

**Articulation of DCIs across Grade Levels:**
- K.ESS1.A (2-ESS1-1); 3.LS2.C (2-ESS1-1); 4.ESS1.C (2-ESS1-1); 4.ESS2.A (2-ESS1-1, 2-ESS2-1, 2-ESS2-3); 4.ESS2.B (2-ESS2-2); 4.ETS1.A (2-ESS2-1); 4.ETS1.B (2-ESS2-1); 4.ETS1.C (2-ESS2-1); 5.ESS2.A (2-ESS2-1); 5.ESS2.C (2-ESS2-2); 5.ESS2.D (2-ESS2-3)

**Common Core State Standards Connections:**

**ELA/Literacy –**
- **RI.1.1** Ask and answer such questions as who, what, where, when, why, and how to demonstrate understanding of key details in a text. (2-ESS1-1)
- **RI.1.3** Describe the connection between a series of historical events, scientific ideas or concepts, or steps in technical procedures in a text. (2-ESS1-1, 2-ESS2-1)
- **RI.1.9** Compare and contrast the most important points presented by two texts on the same topic. (2-ESS2-1)
- **W.6.2** With guidance and support from adults, use a variety of digital tools to produce and publish writing, including in collaboration with peers. (2-ESS1-1, 2-ESS2-3)
- **W.7.2** Participate in shared research and writing projects (e.g., read a number of books on a single topic to produce a report; record science observations). (2-ESS1-1)
- **W.7.8** Recall information from experiences or gather information from provided sources to answer a question. (2-ESS1-1, 2-ESS2-3)
- **SL.2.2** Recount or describe key ideas or details from a text read aloud or information presented orally or through other media. (2-ESS1-1)
- **SL.2.5** Create audio recordings of stories or poems; add drawings or other visual displays to stories or recounts of experiences when appropriate to clarify ideas, thoughts, and feelings. (2-ESS2-2)

**Mathematics –**
- **MP.2** Reason abstractly and quantitatively. (2-ESS2-1, 2-ESS2-2)
- **MP.4** Model with mathematics. (2-ESS1-1, 2-ESS2-1, 2-ESS2-2)
- **MP.5** Use appropriate tools strategically. (2-ESS2-1)
- **2.NBT.A** Understand place value. (2-ESS1-1)
- **2.NBT.A.3** Read and write numbers to 1000 using base-ten numerals, number names, and expanded form. (2-ESS2-2)
- **2.MD.B.5** Use addition and subtraction within 100 to solve word problems involving lengths that are given in the same units, e.g., by using drawings (such as drawings of rulers) and equations with a symbol for the unknown number to represent the problem. (2-ESS2-1)

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4.Earth’s Systems: Processes that Shape the Earth

Students who demonstrate understanding can:

**4-ESS1-1. Identify evidence from patterns in rock formations and fossils in rock layers to support an explanation for changes in a landscape over time.** [Clarification Statement: Examples of evidence from patterns could include rock layers with marine shell fossils above rock layers with plant fossils and no shells, indicating a change from land to water over time; and, a canyon with different rock layers in the walls and a river in the bottom, indicating that over time a river cut through the rock.] [Assessment Boundary: Assessment does not include specific knowledge of the mechanism of rock formation and processes such as weathering and erosion.]

**4-ESS1-2. Make observations and/or measurements to provide evidence of the effects of weathering or the rate of erosion by water, ice, wind, or vegetation.** [Clarification Statement: Examples of variables to test could include angle of slope in the downhill movement of water, amount of vegetation, speed of wind, relative rate of deposition, cycles of freezing and thawing of water, cycles of heating and cooling, and volume of water flow.] [Assessment Boundary: Assessment is limited to single form of weathering or erosion.]

**4-ESS2-2. Analyze and interpret data from maps to describe patterns of Earth’s features.** [Clarification Statement: Maps can include topographic maps of Earth’s land and ocean floor, as well as maps of the locations of mountains, continental boundaries, volcanoes, and earthquakes.]

**4-ESS3-2. Generate and compare multiple solutions to reduce the impacts of natural Earth processes on humans.** [Clarification Statement: Examples of solutions could include designing an earthquake resistant building and improving monitoring of volcanic activity.] [Assessment Boundary: Assessment is limited to earthquakes, floods, tsunamis, and volcanic eruptions.]

The performance expectations above were developed using the following elements from the NRC document *A Framework for K-12 Science Education:*

**Science and Engineering Practices**

Planning and Carrying Out Investigations
Planning and carrying out investigations to answer questions or test predictions require new buildings on K-2 experiences and progresses to include investigations that control variables and provide evidence to support explanations or design solutions.

- Make observations and/or measurements to produce evidence of the effects of weathering or the rate of erosion by water, ice, wind, or vegetation.
- Analyze and interpret data to make sense of phenomena using logical reasoning.

Constructing Explanations and Designing Solutions
Constructing explanations and designing solutions in 3-5 builds on K-2 experiences and progresses to introduce progressive approaches to collecting data and conducting multiple trials of qualitative observations. When possible and feasible, digital tools should be used.

- Generate and construct multiple solutions to a problem based on how well they meet the criteria and constraints of the design solution.

Connections to other DCIs in fourth grade: 4.ETS1.1 (4-ESS3-2)

**Disciplinary Core Ideas**

**ESS1.C: The History of Planet Earth**
- Local, regional, and global patterns of rock formations reveal changes over time due to earth forces, such as earthquakes. The presence and location of certain fossil types indicate the order in which rock layers were formed. (4-ESS1-1)

**ESS2.A: Earth Materials and Systems**
- Rainfall helps to shape the land and affects the types of living things found in a region. Water, ice, wind, living organisms, and gravity break rocks, soils, and sediments into smaller particles and move them around. (4-ESS2-1)

**ESS2.B: Plate Tectonics and Large-Scale System Interactions**
- The locations of mountains ranges, deep ocean trenches, ocean floor structures, earthquakes, and volcanoes occur in patterns. Most earthquakes and volcanoes occur in bands that are often along the boundaries between continents and oceans. Major mountain chains form inside continents or near their edges. Maps can help locate the different land and water features areas of Earth. (4-ESS2-2)

**ESS2.E: Biogeology**
- Living things affect the physical characteristics of their regions. (4-ESS2-1)

**ESS3.B: Natural Hazards**
- A variety of hazards result from natural processes (e.g., earthquakes, tsunamis, volcanic eruptions). Humans cannot eliminate the hazards but can take steps to reduce their impacts. (4-ESS3-2) [Note: This Disciplinary Core Idea can also be found in 3.WC.]

ETS1.B: Designing Solutions to Engineering Problems
- Testing a solution involves investigating how well it performs under a range of likely conditions. (secondary to 4-ESS3-2)

**Crosscutting Concepts**

**Patterns**
- Patterns can be used as evidence to support an explanation. (4-ESS1-1, 4-ESS2-1)

**Cause and Effect**
- Cause and effect relationships are routinely identified, tested, and used to explain change. (4-ESS2-1, 4-ESS3-2)

**Connections to Engineering, Technology, and Applications of Science**

**Influence of Engineering, Technology, and Science on Society and the Natural World**
- Engineers improve existing technologies or develop new ones to increase their benefits, to decrease known risks, and to meet societal demands. (4-ESS3-2)

**Connections to Nature of Science**

**Scientific Knowledge Assumes an Order and Consistency in Natural Systems**
- Science assumes consistent patterns in natural systems. (4-ESS1-1)

**Common Core State Standards Connections:**

**ELA/Literacy –**

RI.4.1 Refer to details and examples in a text when explaining what the text says explicitly and when drawing inferences from the text. (4-ESS3-2)

RI.4.7 Interpret information presented visually, orally, or quantitatively (e.g., in charts, graphs, diagrams, time lines, animations, or interactive elements on Web pages) and explain how the information contributes to an understanding of the text in which it appears. (4-ESS3-2)

RI.4.9 Integrate information from two texts on the same topic in order to write or speak about the subject knowledgeably. (4-ESS3-2)

W.4.7 Conduct short research projects that build knowledge through investigation of different aspects of a topic. (4-ESS1-1, 4-ESS2-1)

W.4.8 Recall relevant information from experiences or gather relevant information from print and digital sources; take notes and categorize information, and provide a list of sources. (4-ESS1-1, 4-ESS3-2)

**Mathematics –**

MP.2 Reason abstractly and quantitatively. (4-ESS1-1, 4-ESS2-1, 4-ESS3-2)

MP.4 Model with mathematics. (4-ESS1-1, 4-ESS2-1, 4-ESS3-2)

MP.5 Use appropriate tools strategically. (4-ESS1-1, 4-ESS2-1)

MD.A.1 Know relative sizes of measurement units within one system of units including km, m, cm; kg, g; lb, oz.; l, ml; hr, min, sec. Within a single system of measurement, express measurements in a larger unit in terms of a smaller unit. Record measurement equivalents in a two-column table. (4-ESS1-1, 4-ESS2-1, 4-ESS3-2)

MD.A.2 Use the operations to solve word problems involving distances, intervals of time, liquid volumes, masses of objects, and money, including problems involving simple fractions or decimals, and problems that require expressing measurements given in a larger unit in terms of a smaller unit. Represent measurement quantities using diagrams such as number line diagrams that feature a measurement scale. (4-ESS1-1, 4-ESS2-1, 4-ESS3-2)

OA.A.1 Interpret a multiplication equation as a comparison, e.g., interpret 35 = 5 × 7 as a statement that 35 is 5 times as many as 7 and 7 times as many as 5. Represent verbal statements of multiplicative comparisons as multiplication equations. (4-ESS3-2)

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